Διευθύνσεις ΣΑΕ Ι

ΙΣΤΟΡΙΚΗ ΑΝΑΔΡΟΜΗ

<http://t-logo.blogspot.gr/2014/11/blog-post.html>

<https://www.youtube.com/watch?v=UFwWWsz_X9s>

<http://www.mekanizmalar.com/>

PID MATH DEMYSTIFIED!

<https://www.youtube.com/watch?v=JEpWlTl95Tw>

PID SIMPLE examples

<https://www.youtube.com/watch?v=XfAt6hNV8XM>

historical

<http://www.hellinon.net/ancientGreekAutomatic.htm>

ΗΡΩΝ ΑΛΕΞΑΝΔΡΕΥΣ – youtube – διάφορα

<https://www.youtube.com/results?search_query=%CE%B1%CF%85%CF%84%CE%BF%CE%BC%CE%B1%CF%84%CE%B1+%CF%83%CF%85%CF%83%CF%84%CE%AE%CE%BC%CE%B1%CF%84%CE%B1+%CE%AE%CF%81%CF%89%CE%BD+%CE%B1%CE%BB%CE%B5%CE%BE%CE%B1%CE%BD%CE%B4%CF%81%CE%B5%CF%8D%CF%82>

κλειστά , ιστορία και animation

<https://www.youtube.com/results?search_query=closed+loop+control+system+history+animation>

***Engine control systems***

<https://www.youtube.com/results?search_query=engine+control+system>

***Αρχαία ελληνική τεχνολογία***

<http://t-logo.blogspot.gr/2014/11/blog-post.html>

***Ναυτικές μηχανές***

<http://www.brighthubengineering.com/marine-engines-machinery/p2.html>

<http://www.brighthubengineering.com/marine-engines-machinery/126113-ships-systems-and-controls/>

***αισθητήρες φωτός***

<http://www.lrc.rpi.edu/programs/nlpip/tutorials/photosensors/feed.asp>

<http://www.lrc.rpi.edu/programs/nlpip/tutorials/photosensors/feed1.asp>

***PROXIMITY SENSORS***

<https://www.google.gr/search?biw=1019&bih=416&q=proximity+sensor+working+animation&sa=X&sqi=2&ved=0ahUKEwjEnKXr98DPAhXLAsAKHXdWBTMQ1QIIfSgC>

***PRESSURE sensors***

<https://www.google.gr/?gws_rd=ssl#q=pressure+sensor+animation>

***LIMIT switches***

<https://www.google.gr/?gws_rd=ssl#q=limit+switches+animation>

***DATA LOGGING & RECORDING***

<https://www.google.gr/?gws_rd=ssl#q=data+recording+and+logging+of+sensors+measurements+pdf>

***EXPLAIN THAT STUFF -- ENGINEERING***

<http://www.explainthatstuff.com/articles_engineering.html>

***---TOOLS***

<http://www.explainthatstuff.com/articles_tools.html>

***--- pH meter***

<http://www.explainthatstuff.com/how-ph-meters-work.html>

***LOOPS!!***

